Yr7 Projects- African Jewellery, Key Fob and Model Village





Why this?	Students will begin to develop technology knowledge and understanding whist designing and making using different materials, they learn basic skills and techniques, the importance of health and safety and how the design process works.
Why now? What are we building on?	Students will build upon learning in Key Stage 2 Design and Technology Knowledge and skills including: Using basic tools and equipment, simple practical skills and techniques, working in a safe manner, basic properties of materials and how they work and simple evaluation of everyday products.

Key Vocabulary	Sources Or content	Create Independent learning
Aesthetics Specification Manufacture Materials Creative Sustainable Template Consumer Function Design Safety Ergonomics Commercial Symbols Adapt Develop Evaluate Compare	Year 7 Booklets ACCESSFM wall display Year 7 information mat Examples of previous completed projects	Designing/man ufacturing individual and creative outcomes and products Producing personal design specification Testing and selecting materials to be used

	Knowledge		Skills
• Ur of ac sp • Hc ch	nderstand the principles of orking safely inderstand how to use a variety tools/equipment safely and curately ow to produce a design ecification ow to test the properties and aracteristics of materials able to compare products able to evaluate products	 Us Us te Pr Us sh pla us pc Ev 	dapting existing designs se measuring techniques sing folding and cutting chniques oducing geometric shapes sing various hand tools to cut, hape and reduce wood and astic sing machine tools to drill and olish wood and plastic raluate products using a

Links to other curriculum areas?	Links to Primary national curriculum?
Flow chart- maths Measuring- maths Properties of materials- science Meaning of key vocab- English Sketching design ideas- art Adrinka symbols- history	The design process Research Using basic equipment Working with different materials Evaluation

Diversity and Personal Development

The curriculum is designed to make students aware of how the influence of different cultures can inspire designing everyday products (African jewellery project)

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Common
misconceptions

Gender stereotyping- only men should work with resistant materials.

Design technology is a solely practical subject

Design technology is an easy option

Design technology does not require skills, knowledge and understanding from other subject areas

Working with Design technology tools and equipment is a simple and easy process

Working with all materials is the same

What will I have learnt at the end of this unit?	What is the assessment of this learning? SUMMATIVE	What assessments are their for learning? FORMATIVE
Basic principles of health and safety when using a range of tools and equipment How to use the design process to come up with simple design solutions Competently use a range of basic equipment and techniques to produce products in wood and plastic Evaluate simple products and suggest improvements.	Written tasks/questions in work booklet- peer marking /teacher marking- Grade/level for each piece of work Final grade for all practical projects End of year assessment	Peer assessment of design ideas and outcomes Class discussions Observation and guidance of design and practical tasks
Concepts explored	Opportunities for Oracy	Careers in the curriculum
Properties of materials Asethetics Creativity Ergonomics	Whole class discussions Whole class evaluation of completed products Analysis of design ideas in pairs	Joinery Electrician Stage designer Engineer

What subject knowledge and skills will I have the opportunity to remember, revisit and develop? (from when)

Health and safety when carrying out practical tasks
The design process
Properties of different materials
Use of tools and equipment to manufacture products

Developing and Challenging my own learning Exam questions in work booklets Creating individual specification for manufacture Working with different materials Applying critical testing to develop design solutions

Opportunities to experience '_____' in action?
DIY tasks around the house
Everyday problem solving
Applying DT to solving problems